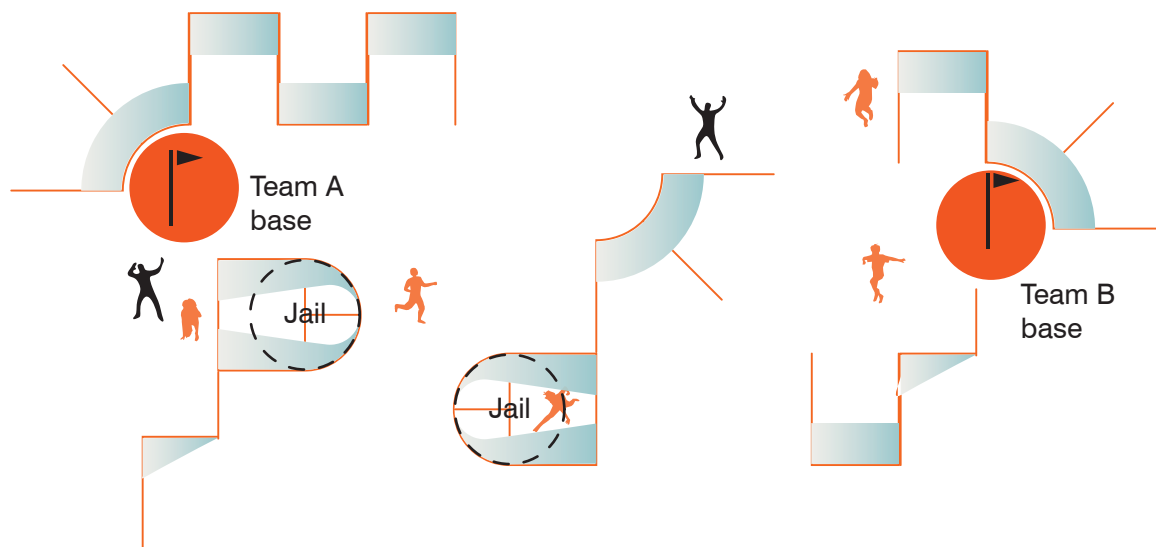


THIS APPEARANCE IS CAPTURE THE LIGHT



Instructions

2 teams of 3+ players

Materials needed: 2 "flags"

1. Each team chooses one person to be the "caller"
2. The object of the game is to capture the other team's flag and bring it to your team's base.
3. The callers of the two teams take turns calling "GO!" -- everyone can take three steps.
4. Players may steal additional steps, but watch out! If you are caught by the opposing team's "caller," you go to jail!
5. If you are tagged by an opposing team member while in possession of a flag, go to jail!
6. You can be rescued from jail by one of your team members, and returned to your team's base.